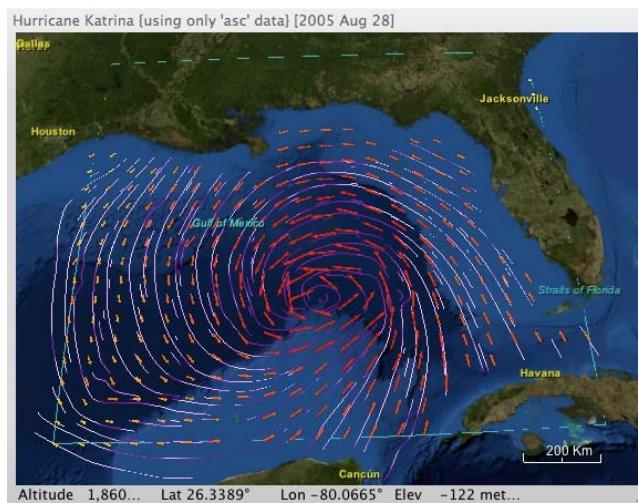


- Quiz!!
  - Intro to cylindrical and spherical coordinates
  - The Gradient
  - The Divergence
  - The Curl

# Today!

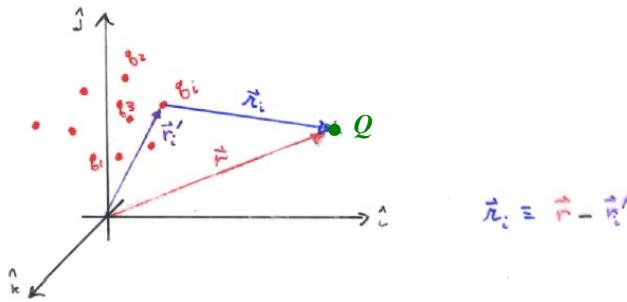


## Position & Displacement Vectors

- Coulomb's Law:  $\vec{F} = \frac{1}{4\pi\epsilon_0} \sum_{i=1}^n \frac{q_i Q}{r_i^2} \hat{r}_i$

- Position vectors:  $\vec{r}_i$

- Displacement vectors:  $\vec{r}_i = \vec{r} - \vec{r}'_i$



### CYLINDRICAL COORDINATES

$r = s$  = polar coordinate - radial (xy-plane)

$\phi$  = polar coordinate - angle (x-y-plane)

$z$  = cartesian z-coordinate

UNIT VECTORS:  $\hat{r} = \hat{s}$ ,  $\hat{\phi}$ ,  $\hat{k}$

$$x = r \cos \phi$$

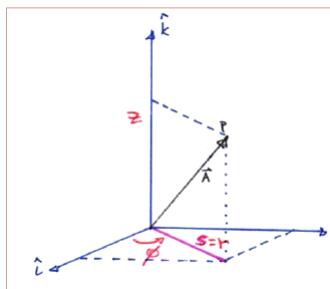
$$y = r \sin \phi$$

$$z = z$$

$$\hat{r} = \hat{s} = \cos \phi \hat{i} + \sin \phi \hat{j}$$

$$\hat{\phi} = -\sin \phi \hat{i} + \cos \phi \hat{j}$$

$$\hat{k} = \hat{k}$$



$$s = \sqrt{x^2 + y^2}$$

$$\phi = \tan^{-1}[y/x]$$

$$z = z$$

$$\hat{i} = \cos \phi \hat{r} - \sin \phi \hat{\phi}$$

$$\hat{j} = \sin \phi \hat{r} + \cos \phi \hat{\phi}$$

$$\hat{k} = \hat{k}$$

$$d\vec{r} = dr \hat{r} + r d\phi \hat{\phi} + dz \hat{k}$$

$$dV = dr d\phi dz$$

$d\vec{r}$  depends on surface!

DIV, GRAD, and CURL are no longer so simple!!

## Differential Calculus

- For a function of one variable,  $f(x)$ ,  
 $df/dx$  is the **slope** of the curve  $f(x)$
- For a scalar function of two, three, or more variables [e.g.,  $g(x,y)$ ,  $h(x,y,z)$ , etc.], the “**slope**” (how fast the function varies) depends upon the **direction** one moves
- The **GRADIENT** of the function serves as the **generalization** of the 1D derivative:

$$\vec{\nabla}P(x, y, z) \equiv \hat{i} \frac{\partial P}{\partial x} + \hat{j} \frac{\partial P}{\partial y} + \hat{k} \frac{\partial P}{\partial z}$$

*in cartesian  
coords only!*

## Differential Calculus: The Gradient

- The del operator is defined as

$$\vec{\nabla} \equiv \hat{i} \frac{\partial}{\partial x} + \hat{j} \frac{\partial}{\partial y} + \hat{k} \frac{\partial}{\partial z}$$

**Know this!**

- Del acting on a scalar is called the **gradient**

$$\vec{\nabla}P(x, y, z) \equiv \hat{i} \frac{\partial P}{\partial x} + \hat{j} \frac{\partial P}{\partial y} + \hat{k} \frac{\partial P}{\partial z}$$